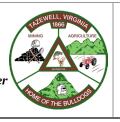
Michael F. Hoops, Mayor Glenn L. Catron, Councilmember Emily C. Davis, Councilmember David H. Fox, Councilmember Joe R. Beasley, Councilmember Jonathan E. Hankins, Councilmember Zachary T. Cline, Councilmember



AGENDA

TOWN OF TAZEWELL, VIRGINIA *Regular Town Council Meeting* Tuesday, July 9, 2024 7:30 p.m. Town of Tazewell Council Chambers

REGULAR TOWN COUNCIL MEETING (7:30 p.m.)

- 1. Call to Order (Mayor)
- 2. Pledge of Allegiance
- 3. Invocation
- 4. Special Presentation/Request(s)
 - [A] Tazewell Little League Request *(RATIFY VOTE)* * (Manager Regon)
 - [B] Tazewell High School Band Boosters Donation Request (VOTE) * (Manager Regon)
 - [C] Tazewell Torpedoes Request *(VOTE)* (Tammy Gillespie)
 - [D] Sale of Property (Allen McGraw)
- 5. Local Business Recognition
 - [A] Fly Nails by Emily Emily Vance (Mayor Hoops)
- Approval of Minutes (*VOTE*) * [For Council Meeting on June 4, 2024]
- 7. Approval of Financial Statements & Financial Report *(VOTE)* * [For June 2024]
- 8. Committee/Conference Updates
 - [A] Planning Commission Committee (Councilmember Davis)
- 9. Unfinished Business
 - [A] Miscellaneous





AGENDA TOWN OF TAZEWELL, VIRGINIA *Town Council Meeting*

- 10. New Business
 - [A] Rt. 460 Water Line Project Update * (Manager Regon)
 - [B] Engineering & Architectural Services Retainer Agreement Update * (Manager Regon)
 - [C] Placer AI Discussion * (Manager Regon)
 - [D] Lincolnshire Park Ball Fields Update (Manager Regon)
 - [E] Review Procurement Policy and set Public Hearing for Amendment to Existing Procurement Ordinance (*VOTE*) * (Manager Regon)
 - [F] Tazewell Community Health Renovations (*VOTE*) * (Chris Hurley)
 - [G] Law Changes Effective July 1st (*VOTE*) * (Attorney Pyott)
 - [H] Miscellaneous
- 11. Miscellaneous Public Comment

Those planning to make public comments should sign in at the beginning of the regular meeting when possible. When speaking, please state your name, address, limiting your comments to three (3) minutes.

- 12. Council Comments
- 13. Adjournment